

## BALTIC CUP 2018

### GENERAL INFORMATION

#### SKEET & TRAP

1. The idea of competition is to find out the best shooters and develop olympic shooting events in Baltic states.

#### 2. Location and time

The event will happen in 3 stages, one at each of Baltic country:

Stage	Start of event	Date	Place
1. stage LTU	10:00	14. - 15.04.	Shooting range at Vilnius
2. stage LV	8:00-10:00	16. - 17.06.	Shooting range at Grobina
3. stage EST	10:00	18. -19.08.	Shooting range at Manniku
Final stage LV	10:00	22. – 23.09.	Shooting range at Kuldiga

#### 3. Rules & Regulations

The competition will be conducted according to the ISSF rules and regulations.

#### 4. Events, Categories, Program & Teams

- 1) Event – skeet125+final, trap 125+final;
- 2) Categories – Y - open, Y20 – boys ang girls born in 1998 and younger, W – ladies;
- 3) Program – Y 125+final, Y20 and W 125 targets. First day 75, second 50 targets;
- 4) Teams – each of category will have a team event by 3 shooters per team. Total score for team 375 points.

#### 5. Winners and Awardings:

##### 1) Winners of stages and awarding

Best 3 places of each individual category by event will be awarded by medals and diplomas at each of stage. First place additionally awarded by stage cup.

Best 3 teams will be awarded by medals and diplomas at each of stage. First place additionally awarded by stage cup.

Awarding in each individual category is possible if there are 4 or more participants.

##### 2) Overall classification

To find out Baltic Cup winners by categories and events, the results of every stage is evaluating.

##### 3) Credit points

In individual categories on each stage, the credit points will be calculated. The credit points ( $C_p$ ) of stage compiled of got place points ( $P_p$ ) and qualification points ( $Q_p$ ):  $C_p = P_p + Q_p$ .

**a. Places points ( $P_p$ )**

Reached place	1	2	3	4	5	6	7	8	9	10
<b>Earned points</b>	<b>25</b>	<b>18</b>	<b>15</b>	<b>12</b>	<b>10</b>	<b>8</b>	<b>6</b>	<b>4</b>	<b>2</b>	<b>1</b>

**b. Qualification points ( $Q_p$ ) will be calculate by formula:**

$$Q_p = 25 - (Q_{best} - Q_{sh}), \text{ where}$$

$Q_{best}$  – best qualification score of stage;

$Q_{sh}$  – qualification score of current shooter in stage.

Maximum points for one shooter is 50 credit points at each stage.

**4) Overall score**

Overall score for individual categories is the average of credit points collected from stages, plus 5 point for each participation at stage.

Overall score for teams is sum of Team scores from stages.

**5) Winners of overall classification by events in categories Jn, W and Team,** will be estimated by best overall scores and awarded with diploma, medal and cup at 3rd stage in Estonia. Moreover, the 2<sup>nd</sup> and 3<sup>rd</sup> places will be awarded with diplomas and medals.

**6) Winners of overall classification by events in categorie Y**

After all three stages have been conducted, 12 top-ranked by their overall score athletes will take part at Final stage and find out the winners of Baltic Cup. Previous score is not carried over to the Final stage and athletes starts 125+F program from zero. The winner of Baltic Cup by events will be awarded with diploma, medal and cup. The 2<sup>nd</sup> and 3<sup>rd</sup> places will be awarded with diplomas and medals.

**6. Registration & Payment of entry fees**

All participants must submit a completed Individual Entry which must be forwarded by e-mail not later than 1 day before start of competition to responsible persons:

- 1) 1 stage LTU, Aleksei Zareckij – [zalgirisgp@gmail.com](mailto:zalgirisgp@gmail.com) ;
- 2) 2 stage LV, Dainis Upelnieks – [upelnieksdainis@gmail.com](mailto:upelnieksdainis@gmail.com) ;
- 3) 3 stage EST, Urmas Saaliste – [urmas@allaus.ee](mailto:urmas@allaus.ee) .

Entry fees:

- 1) **Y** = 50 EUR;
- 2) **Y20** and **W** = 25EUR;
- 3) **Team** without entry fees.

**7. For information please contact:**

- 1) Latvia - Dainis Upelnieks mob: +37126159558,
- 2) Lithuania - Aleksei Zerackij, mob: +37069920088,
- 3) Estonia - Urmas Saaliste, mob: +3725101511.

Pielikums nolikumiem.

Latvijas un Baltijas kausu apvienotajam posmam – Grobiņa 16-17.06.2018.

**1. Sacensību programma:**

- 1.1.** Baltijas kausa posma programma notiks pēc nolikuma BALTIC CUP 2018 skeet&trap nosacījumiem (16.06. - 75 mērķi un 17.06. - 50 mērķi un fināli);
- 1.2.** Latvijas kausa programma notiks pēc nolikuma Latvijas kauss 2018 vienu dienu (16.06. 75 mērķu kvalifikācija + fināls);
- 1.3.** Attiecīgā Latvijas kausa posma ieskaitē piedalās tikai Latvijas valsts iedzīvotāji;
- 1.4.** Sacensību sākums pēc 15.06. paziņota grafika atkarībā no dalībnieku skaita (plkst. 8:00, ja pieteikties maksimālais dalībnieku skaits).
- 1.5.** Oficiālā sacensību piešaude 15.06. no pkst. 10:00 – 18:00;
- 1.6.** Sacensību atklāšana 15.06. plkst. 18.00 (uzreiz pēc oficiālās piešaudes beigām);
- 1.7.** Lāčokku šautuve brīvajiem treniņiem pieejema no 11.06 līdz 14.06., kontaktējoties ar šautuves vadītāju - Aivaru Galecki.

**2. Dalībnieku skaits:**

- 2.1.** Katras disciplīnas pieļaujamais dalībnieku skaits ne vairāk kā 36;
- 2.2.** Lietuvas un Igaunijas šāvēju reģistrēšanās sacensībām līdz 10.06., nepārsniedzot 12 dalībniekus katrā disciplīnā no valsts;
- 2.3.** Latvijas šāvēju reģistrēšanās līdz 14.06. [www.sasa.lv](http://www.sasa.lv) online reģistrācijā;
- 2.4.** Latvijas šāvēji drīkstēs izmantot neizmantotās Lietuvas un Igaunijas dalībnieku vietas (punkts 2.2.), bet nepārsniedzot punkta 2.1. nosacījumus;
- 2.5.** Ja tiek pārsniegts maksimālais dalībnieku skaits, tad sacensību dalībai priekšroka tiks dota LŠF juridisko biedru komandu dalībniekiem attiecībā pret individuālajiem dalībniekiem.

**3. Sacensību dalības maksas:**

- 3.1.** Ja piedalās tikai Latvijas kausa posmā, dalība atbilstoši Latvijas kauss 2018 nolikumam;
- 3.2.** Ja piedalās Baltijas kausa posmā, dalība atbilstoši nolikumam BALTIC CUP 2018 un par Latvijas kausu atsevišķa dalība netiks iekasēta.

**4. Apbalvošana:**

- 4.1.** Latvijas kausa posma apbalvošana notiks 16.06. pēc fināliem;
- 4.2.** Baltijas kausa posma apbalvošana notiks 17.06. pēc fināliem.